



Moorland Primary School – Progression of Knowledge in Maths

Year 4	Place value	Addition and subtraction	Multiplication and division	Fractions/ Decimals and percentages	Measurement
	<p>COUNTING Count backwards through zero to include negative numbers. Count in multiples of 6, 7, 9, 25 and 1 000. Find 1 000 more or less than a given number. Count backwards through zero to include negative numbers. Count in multiples of 6, 7, 9, 25 and 1 000. Find 1 000 more or less than a given number.</p> <p>COMPARING NUMBERS Order and compare numbers beyond 1 000. Compare numbers with the same number of decimal places up to two decimal places.</p> <p>IDENTIFYING, REPRESENTING AND ESTIMATING NUMBERS Identify, represent and estimate numbers using different representations.</p> <p>READING AND WRITING NUMBERS Read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value.</p> <p>UNDERSTANDING PLACE VALUE Recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones). Find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the</p>	<p>WRITTEN METHODS Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate.</p> <p>INVERSE OPERATIONS, ESTIMATING AND CHECKING ANSWERS Estimate and use inverse operations to check answers to a calculation.</p> <p>PROBLEM SOLVING Solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why</p>	<p>MULTIPLICATION & DIVISION FACTS Count in multiples of 6, 7, 9, 25 and 1 000 (copied from Number and Place Value). Recall multiplication and division facts for multiplication tables up to 12×12.</p> <p>MENTAL CALCULATION Use place value, known and derived facts to multiply and divide mentally, including multiplying by 0 and 1; dividing by 1; multiplying together three numbers. Recognise and use factor pairs and commutativity in mental calculations</p> <p>WRITTEN CALCULATION Multiply two-digit and three-digit numbers by a one-digit number using formal written layout.</p> <p>MULTIPLES, FACTORS, PRIMES, SQUARE AND CUBE NUMBERS Recognise and use factor pairs and commutativity in mental calculations.</p> <p>INVERSE OPERATIONS, ESTIMATING AND CHECKING ANSWERS Estimate and use inverse operations to check answers to a calculation</p> <p>PROBLEM SOLVING Solve problems involving multiplying and adding, including using the distributive law to multiply two-digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects.</p>	<p>COUNTING IN FRACTIONAL STEPS Count up and down in hundredths.</p> <p>RECOGNISING FRACTIONS Recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten.</p> <p>COMPARING DECIMALS compare numbers with the same number of decimal places up to two decimal places.</p> <p>ROUNDING INCLUDING DECIMALS Round decimals with one decimal place to the nearest whole number.</p> <p>EQUIVALENCE Recognise and show, using diagrams, families of common equivalent fractions. Recognise and write decimal equivalents of any number of tenths or hundredths. Recognise and write decimal equivalents to $1/4$; $1/2$; $3/4$.</p> <p>ADDITION AND SUBTRACTION Add and subtract fractions with the same denominator.</p> <p>MULTIPLICATION & DIVISION OF DECIMALS Find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths.</p> <p>PROBLEM SOLVING Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number. Solve simple measure and money problems involving fractions and decimals to two decimal places</p>	<p>COMPARING AND ESTIMATING Estimate, compare and calculate different measures, including money in pounds and pence</p> <p>MEASURING & CALCULATING Estimate, compare and calculate different measures, including money in pounds and pence (appears also in Comparing). Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres. Find the area of rectilinear shapes by counting squares.</p> <p>TELLING THE TIME Read, write and convert time between analogue and digital 12 and 24-hour clocks Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days</p> <p>CONVERTING Convert between different units of measure (e.g. kilometre to metre; hour to minute) Read, write and convert time between analogue and digital 12 and 24-hour clocks. Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days</p>



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<p>digits in the answer as units, tenths and hundredths .</p> <p>ROUNDING Round any number to the nearest 10, 100 or 1 000. Round decimals with one decimal place to the nearest whole number (copied from Fractions) Round any number to the nearest 10, 100 or 1 000. Round decimals with one decimal place to the nearest whole number</p> <p>PROBLEM SOLVING Solve number and practical problems that involve all the above and with increasingly large positive numbers.</p>				
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Year	Geometry	Statistics	Algebra
4	<p>Describe positions on a 2-D grid as coordinates in the first quadrant.</p> <p>Describe movements between positions as translations of a given unit to the left/right and up/down.</p> <p>Plot specified points and draw sides to complete a given polygon.</p> <p>Identify acute and obtuse angles.</p> <p>Compare and order angles up to 2 right angles by size.</p> <p>Compare and classify geometric shapes including quadrilaterals and triangles, based on their properties and size.</p> <p>Identify lines of symmetry in 2D shapes presented in different orientations.</p>	<p>Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.</p> <p>Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.</p>	<p>Perimeter can be expressed algebraically as $2(a + b)$ where a and b are the dimensions in the same unit.</p>